C:\Users\S R. NANDHINI\Documents\Arduino\Shaastra'19 Micromouse\FINAL CODE ALL THE BEST\Shaastra\_Micro\_Mouse\_Maze\Shaastra\_Micro\_Mouse\_Maze.ino: In function 'void follow\_the\_travelled\_path(Maze\*, Stack\*, short int, short int)':

Shaastra\_Micro\_Mouse\_Maze:42:13: error: 'Node {aka struct Node}' has no member named 'this\_node'

#define ROW this\_node->row

^

C:\Users\S R. NANDHINI\Documents\Arduino\Shaastra'19 Micromouse\FINAL CODE ALL THE BEST\Shaastra\_Micro\_Mouse\_Maze\Shaastra\_Micro\_Mouse\_Maze.ino:564:35: note: in expansion of macro 'ROW'

if (this\_stack->the\_stack[top]->ROW == prev\_i + 1)

^

Shaastra\_Micro\_Mouse\_Maze:566:20: error: 'face\_dir' was not declared in this scope

motor\_turn\_dir(face\_dir , NORTH);

^

Shaastra\_Micro\_Mouse\_Maze:567:7: error: invalid type argument of unary '\*' (have 'short int')

(\*i) = (\*i) + 1;

^

Shaastra\_Micro\_Mouse\_Maze:567:14: error: invalid type argument of unary '\*' (have 'short int')

(\*i) = (\*i) + 1;

^

Shaastra\_Micro\_Mouse\_Maze:43:13: error: 'Node {aka struct Node}' has no member named 'this\_node'

#define COL this\_node->column

^

C:\Users\S R. NANDHINI\Documents\Arduino\Shaastra'19 Micromouse\FINAL CODE ALL THE BEST\Shaastra\_Micro\_Mouse\_Maze\Shaastra\_Micro\_Mouse\_Maze.ino:569:40: note: in expansion of macro 'COL'

else if((this\_stack->the\_stack[top]->COL == prev\_j + 1)

^

Shaastra\_Micro\_Mouse\_Maze:570:3: error: expected ')' before '{' token

{

^

C:\Users\S R. NANDHINI\Documents\Arduino\Shaastra'19 Micromouse\FINAL CODE ALL THE BEST\Shaastra\_Micro\_Mouse\_Maze\Shaastra\_Micro\_Mouse\_Maze.ino: In function 'void visit\_Node(Maze\*, Stack\*, short int, short int, short int&)':

Shaastra\_Micro\_Mouse\_Maze:634:7: error: 'face\_dir' was not declared in this scope

if(face\_dir == NORTH)

^

Shaastra\_Micro\_Mouse\_Maze:690:26: error: 'store\_path\_stack' was not declared in this scope

store\_path(this\_node, store\_path\_stack);

^

C:\Users\S R. NANDHINI\Documents\Arduino\Shaastra'19 Micromouse\FINAL CODE ALL THE BEST\Shaastra\_Micro\_Mouse\_Maze\Shaastra\_Micro\_Mouse\_Maze.ino: At global scope:

Shaastra\_Micro\_Mouse\_Maze:693:15: error: expected constructor, destructor, or type conversion before '(' token

set\_visited (this\_node);

^

Shaastra\_Micro\_Mouse\_Maze:695:1: error: expected declaration before '}' token

}

^

exit status 1

'Node {aka struct Node}' has no member named 'this\_node'

C:\Users\S R. NANDHINI\Documents\Arduino\Shaastra'19 Micromouse\FINAL CODE ALL THE BEST\Shaastra\_Micro\_Mouse\_Maze\Shaastra\_Micro\_Mouse\_Maze.ino: In function 'void follow\_the\_travelled\_path(Maze\*, Stack\*, short int\*, short int\*)':

Shaastra\_Micro\_Mouse\_Maze:42:13: error: 'Node {aka struct Node}' has no member named 'this\_node'

#define ROW this\_node->row

^

C:\Users\S R. NANDHINI\Documents\Arduino\Shaastra'19 Micromouse\FINAL CODE ALL THE BEST\Shaastra\_Micro\_Mouse\_Maze\Shaastra\_Micro\_Mouse\_Maze.ino:563:35: note: in expansion of macro 'ROW'

if (this\_stack->the\_stack[top]->ROW == prev\_i + 1)

^

Shaastra\_Micro\_Mouse\_Maze:565:20: error: 'face\_dir' was not declared in this scope

motor\_turn\_dir(face\_dir , NORTH);

^

Shaastra\_Micro\_Mouse\_Maze:43:13: error: 'Node {aka struct Node}' has no member named 'this\_node'

#define COL this\_node->column

^

C:\Users\S R. NANDHINI\Documents\Arduino\Shaastra'19 Micromouse\FINAL CODE ALL THE BEST\Shaastra\_Micro\_Mouse\_Maze\Shaastra\_Micro\_Mouse\_Maze.ino:568:40: note: in expansion of macro 'COL'

else if((this\_stack->the\_stack[top]->COL == prev\_j + 1)

^

Shaastra\_Micro\_Mouse\_Maze:569:3: error: expected ')' before '{' token

{

^

C:\Users\S R. NANDHINI\Documents\Arduino\Shaastra'19 Micromouse\FINAL CODE ALL THE BEST\Shaastra\_Micro\_Mouse\_Maze\Shaastra\_Micro\_Mouse\_Maze.ino: In function 'void visit\_Node(Maze\*, Stack\*, short int, short int, short int&)':

Shaastra\_Micro\_Mouse\_Maze:633:7: error: 'face\_dir' was not declared in this scope

if(face\_dir == NORTH)

^

Shaastra\_Micro\_Mouse\_Maze:689:26: error: 'store\_path\_stack' was not declared in this scope

store\_path(this\_node, store\_path\_stack);

^

C:\Users\S R. NANDHINI\Documents\Arduino\Shaastra'19 Micromouse\FINAL CODE ALL THE BEST\Shaastra\_Micro\_Mouse\_Maze\Shaastra\_Micro\_Mouse\_Maze.ino: At global scope:

Shaastra\_Micro\_Mouse\_Maze:692:15: error: expected constructor, destructor, or type conversion before '(' token

set\_visited (this\_node);

^

Shaastra\_Micro\_Mouse\_Maze:694:1: error: expected declaration before '}' token

}

^

exit status 1

'Node {aka struct Node}' has no member named 'this\_node'

C:\Users\S R. NANDHINI\Documents\Arduino\Shaastra'19 Micromouse\FINAL CODE ALL THE BEST\Shaastra\_Micro\_Mouse\_Maze\Shaastra\_Micro\_Mouse\_Maze.ino: In function 'void follow\_the\_travelled\_path(Maze\*, Stack\*, short int\*, short int\*)':

Shaastra\_Micro\_Mouse\_Maze:565:20: error: 'face\_dir' was not declared in this scope

motor\_turn\_dir(face\_dir , NORTH);

^

Shaastra\_Micro\_Mouse\_Maze:568:40: error: 'Node {aka struct Node}' has no member named 'col'

else if((this\_stack->the\_stack[top]->col == prev\_j + 1)

^

Shaastra\_Micro\_Mouse\_Maze:569:3: error: expected ')' before '{' token

{

^

C:\Users\S R. NANDHINI\Documents\Arduino\Shaastra'19 Micromouse\FINAL CODE ALL THE BEST\Shaastra\_Micro\_Mouse\_Maze\Shaastra\_Micro\_Mouse\_Maze.ino: In function 'void visit\_Node(Maze\*, Stack\*, short int, short int, short int&)':

Shaastra\_Micro\_Mouse\_Maze:633:7: error: 'face\_dir' was not declared in this scope

if(face\_dir == NORTH)

^

Shaastra\_Micro\_Mouse\_Maze:689:26: error: 'store\_path\_stack' was not declared in this scope

store\_path(this\_node, store\_path\_stack);

^

C:\Users\S R. NANDHINI\Documents\Arduino\Shaastra'19 Micromouse\FINAL CODE ALL THE BEST\Shaastra\_Micro\_Mouse\_Maze\Shaastra\_Micro\_Mouse\_Maze.ino: At global scope:

Shaastra\_Micro\_Mouse\_Maze:692:15: error: expected constructor, destructor, or type conversion before '(' token

set\_visited (this\_node);

^

Shaastra\_Micro\_Mouse\_Maze:694:1: error: expected declaration before '}' token

}

^

exit status 1

'face\_dir' was not declared in this scope

Shaastra\_Micro\_Mouse\_Maze:699:15: error: expected constructor, destructor, or type conversion before '(' token

set\_visited (this\_node);

^

Shaastra\_Micro\_Mouse\_Maze:701:1: error: expected declaration before '}' token

}

^

exit status 1

expected constructor, destructor, or type conversion before '(' token

C:\Users\S R. NANDHINI\Documents\Arduino\Shaastra'19 Micromouse\FINAL CODE ALL THE BEST\Shaastra\_Micro\_Mouse\_Maze\Shaastra\_Micro\_Mouse\_Maze.ino: In function 'void loop()':

Shaastra\_Micro\_Mouse\_Maze:902:8: error: 'found\_dest' was not declared in this scope

while(!found\_dest) //should I write if or is this fine?

^

Shaastra\_Micro\_Mouse\_Maze:922:15: error: 'my\_maze' was not declared in this scope

visit\_Node(my\_maze, my\_stack, y, x, found\_dest, face\_dir, store\_path\_stack);

^

Shaastra\_Micro\_Mouse\_Maze:922:24: error: 'my\_stack' was not declared in this scope

visit\_Node(my\_maze, my\_stack, y, x, found\_dest, face\_dir, store\_path\_stack);

^

Shaastra\_Micro\_Mouse\_Maze:922:34: error: 'y' was not declared in this scope

visit\_Node(my\_maze, my\_stack, y, x, found\_dest, face\_dir, store\_path\_stack);

^

Shaastra\_Micro\_Mouse\_Maze:922:37: error: 'x' was not declared in this scope

visit\_Node(my\_maze, my\_stack, y, x, found\_dest, face\_dir, store\_path\_stack);

^

Shaastra\_Micro\_Mouse\_Maze:922:52: error: 'face\_dir' was not declared in this scope

visit\_Node(my\_maze, my\_stack, y, x, found\_dest, face\_dir, store\_path\_stack);

^

Shaastra\_Micro\_Mouse\_Maze:922:62: error: 'store\_path\_stack' was not declared in this scope

visit\_Node(my\_maze, my\_stack, y, x, found\_dest, face\_dir, store\_path\_stack);

^

Shaastra\_Micro\_Mouse\_Maze:938:5: error: expected ';' before 'path\_to\_travel'

path\_to\_travel( store\_path\_stack , follow\_travelled\_path\_stack );

^

Shaastra\_Micro\_Mouse\_Maze:963:7: error: 'x' was not declared in this scope

x = START\_X; // j value

^

Shaastra\_Micro\_Mouse\_Maze:964:7: error: 'y' was not declared in this scope

y = START\_Y + 1; // i value

^

Shaastra\_Micro\_Mouse\_Maze:966:11: error: 'follow\_travelled\_path\_stack' was not declared in this scope

pop (follow\_travelled\_path\_stack, &temp); //to pop 0,0 because start with 1,0

^

Shaastra\_Micro\_Mouse\_Maze:967:6: error: 'face\_dir' was not declared in this scope

face\_dir = NORTH;

^

Shaastra\_Micro\_Mouse\_Maze:968:32: error: 'my\_maze' was not declared in this scope

follow\_the\_travelled\_path(my\_maze, follow\_travelled\_path\_stack , y , x, face\_dir); //check y and x because of i and j value

^

exit status 1

'found\_dest' was not declared in this scope